

Ostrava Steelers Individual Game-by-Game (as of Jul 21, 2016)  
All games

#55 J.Chovaniok

Date	Opponent	Rushing				Receiving				Passing				Kick Returns				Punt Returns				all purp				
		no.	yds	td	lg	no.	yds	td	lg	cmp	att	int	yds	td	lg	no.	yds	td	lg	no.	yds		td	lg		
Apr 02	TRNAVA BULLDOGS	0	0	0	0	0	0	0	0	0-0-0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Apr 17	at Prague Bl.Panthers	0	0	0	0	0	0	0	0	0-0-0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
May 01	at Pribram Bobcats	0	0	0	0	0	0	0	0	0-0-0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
May 07	PRAGUE BL.PANTHERS	0	0	0	0	0	0	0	0	0-0-0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
May 15	PARDUBICE STALLIONS	0	0	0	0	0	0	0	0	0-0-0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
May 29	at Prague Lions	0	0	0	0	0	0	0	0	0-0-0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Jun 12	at Trnava Bulldogs	0	0	0	0	0	0	0	0	0-0-0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Jun 19	at Pardubice Stallions	0	0	0	0	0	0	0	0	0-0-0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Jun 26	PRAGUE LIONS	0	0	0	0	0	0	0	0	0-0-0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Jul 03	PRIBRAM BOBCATS	0	0	0	0	0	0	0	0	0-0-0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Totals		0	0	0	0	0	0	0	0	0-0-0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

Games played: 10

Date	Opponent	Tackles				Sacks no-yds	Fumble		Pass Defense			Blkd kick	PAT Attempts			saf	pts
		ua	a	total	tfl-yds		ff	fr-yds	int-yds	qbh	brup		kick	rush	rcv		
Apr 02	TRNAVA BULLDOGS	0	0	0.0	0.0-0	0.0-0	0	0-0	0-0	0	0	0	0-0	0	0	0	0
Apr 17	at Prague Bl.Panthers	0	0	0.0	0.0-0	0.0-0	0	0-0	0-0	0	0	0	0-0	0	0	0	0
May 01	at Pribram Bobcats	0	0	0.0	0.0-0	0.0-0	0	0-0	0-0	0	0	0	0-0	0	0	0	0
May 07	PRAGUE BL.PANTHERS	0	0	0.0	0.0-0	0.0-0	0	0-0	0-0	0	0	0	0-0	0	0	0	0
May 15	PARDUBICE STALLION	0	0	0.0	0.0-0	0.0-0	0	0-0	0-0	0	0	0	0-0	0	0	0	0
May 29	at Prague Lions	0	0	0.0	0.0-0	0.0-0	0	0-0	0-0	0	0	0	0-0	0	0	0	0
Jun 12	at Trnava Bulldogs	0	0	0.0	0.0-0	0.0-0	0	0-0	0-0	0	0	0	0-0	0	0	0	0
Jun 19	at Pardubice Stallions	0	0	0.0	0.0-0	0.0-0	0	0-0	0-0	0	0	0	0-0	0	0	0	0
Jun 26	PRAGUE LIONS	0	0	0.0	0.0-0	0.0-0	0	0-0	0-0	0	0	0	0-0	0	0	0	0
Jul 03	PRIBRAM BOBCATS	0	0	0.0	0.0-0	0.0-0	0	0-0	0-0	0	0	0	0-0	0	0	0	0
Totals		0	0	0.0	0.0-0	0.0-0	0	0-0	0-0	0	0	0	0-0	0	0	0	0