

Ostrava Steelers Individual Game-by-Game (as of Jul 12, 2022) All games

#1 P.Puchala

Date	Opponent	Rushing				Receiving				Passing				Kick Returns				Punt Returns				all purp				
		no.	yds	td	lg	no.	yds	td	lg	cmp	att	int	yds	td	lg	no.	yds	td	lg	no.	yds		td	lg		
Apr 09	PRAGUE LIONS	0	0	0	0	0	0	0	0	0-0-0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Apr 17	at Usti n. Labem Blades	0	0	0	0	0	0	0	0	0-0-0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
May 14	VYSOCINA GLADIATORS	0	0	0	0	0	0	0	0	0-0-0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
May 22	BRNO ALLIGATORS	0	0	0	0	0	0	0	0	0-4-0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
May 29	at Nitra Knights	0	0	0	0	0	0	0	0	0-0-0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Jun 05	at Brno Sigrs	0	0	0	0	2	33	1	22	0-0-0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	33
Jun 12	BRATISLAVAMONARCHS	0	0	0	0	0	0	0	0	13-27-0	142	1	25	0	0	0	0	0	0	0	0	0	0	0	0	0
Jun 19	at Prerov Mammoths	3	25	0	14	0	0	0	0	16-25-0	149	3	25	0	0	0	0	0	0	0	0	0	0	0	0	25
Jul 03	VYSOCINA GLADIATORS	0	0	0	0	0	0	0	0	8-20-1	110	1	59	0	0	0	0	0	0	0	0	0	0	0	0	0
		3	25	0	14	2	33	1	22	37-76-1	401	5	59	0	0	0	0	0	0	0	0	0	0	0	0	58

Games played: 9

Avg per rush: 8.3

Avg per catch: 16.5

Pass efficiency: 112.08

All purpose avg/game: 6.4

Total offense avg/gm: 47.3

Date	Opponent	Tackles				Sacks	Fumble		Pass Defense			Blkd	PAT Attempts			saf	pts
		ua	a	total	tfl-yds	no-yds	ff	fr-yds	int-yds	qbh	brup	kick	kick	rush	rcv		
Apr 09	PRAGUE LIONS	0	0	0.0	0.0-0	0.0-0	0	0-0	0-0	0	0	0	0-0	0	0	0	0
Apr 17	at Usti n. Labem Blades	0	0	0.0	0.0-0	0.0-0	0	0-0	0-0	0	0	0	0-0	0	0	0	0
May 14	VYSOCINA GLADIATOR	0	0	0.0	0.0-0	0.0-0	0	0-0	0-0	0	0	0	0-0	0	0	0	0
May 22	BRNO ALLIGATORS	0	0	0.0	0.0-0	0.0-0	0	0-0	0-0	0	0	0	0-0	0	0	0	0
May 29	at Nitra Knights	0	0	0.0	0.0-0	0.0-0	0	0-0	0-0	0	0	0	0-0	0	0	0	0
Jun 05	at Brno Sigrs	0	0	0.0	0.0-0	0.0-0	0	0-0	0-0	0	0	0	0-0	0	0	0	6
Jun 12	BRATISLAVAMONARCH	0	0	0.0	0.0-0	0.0-0	0	0-0	0-0	0	0	0	0-0	0	0	0	0
Jun 19	at Prerov Mammoths	0	0	0.0	0.0-0	0.0-0	0	0-0	0-0	0	0	0	0-0	0	0	0	0
Jul 03	VYSOCINA GLADIATOR	0	0	0.0	0.0-0	0.0-0	0	0-0	0-0	0	0	0	0-0	0	0	0	0
		0	0	0.0	0.0-0	0.0-0	0	0-0	0-0	0	0	0	0-0	0	0	0	6