

Ostrava Steelers Individual Game-by-Game (as of May 08, 2026) All games

#54 J.Vorlicky

| Date | Opponent | Rushing | | | | Receiving | | | | Passing | | | | Kick Returns | | | | Punt Returns | | | | all purp | | | |
|--------|--------------------|---------|-----|----|----|-----------|-----|----|----|---------|-----|-----|-----|--------------|----|-----|-----|--------------|----|-----|-----|-------------|----|----|---|
| | | no. | yds | td | lg | no. | yds | td | lg | cmp | att | int | yds | td | lg | no. | yds | td | lg | no. | yds | | td | lg | |
| Apr 04 | at Prerov Mammoths | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | |
| Apr 19 | ZNOJMO KNIGHTS | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | |
| Apr 25 | at Brno Sigrs | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | |
| May 03 | NITRA KNIGHTS | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | |
| Totals | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

Games played: 4

| Date | Opponent | Tackles | | | | Sacks | Fumble | | Pass Defense | | | Blkd | PAT Attempts | | | saf | pts | |
|--------|--------------------|---------|---|-------|---------|--------|--------|--------|--------------|-----|------|------|--------------|------|-----|-----|-----|---|
| | | ua | a | total | tfl-yds | no-yds | ff | fr-yds | int-yds | qbh | brup | kick | kick | rush | rcv | | | |
| Apr 04 | at Prerov Mammoths | 2 | 1 | 2.5 | 0.0-0 | 0.0-0 | 0 | 0-0 | 0-0 | 0 | 0 | 0 | 0-0 | 0 | 0 | 0 | 0 | 0 |
| Apr 19 | ZNOJMO KNIGHTS | 0 | 0 | 0.0 | 0.0-0 | 0.0-0 | 0 | 0-0 | 0-0 | 0 | 0 | 0 | 0-0 | 0 | 0 | 0 | 0 | 0 |
| Apr 25 | at Brno Sigrs | 0 | 0 | 0.0 | 0.0-0 | 0.0-0 | 0 | 0-0 | 0-0 | 0 | 0 | 0 | 0-0 | 0 | 0 | 0 | 0 | 0 |
| May 03 | NITRA KNIGHTS | 0 | 0 | 0.0 | 0.0-0 | 0.0-0 | 0 | 0-0 | 0-0 | 0 | 0 | 0 | 0-0 | 0 | 0 | 0 | 0 | 0 |
| Totals | | 2 | 1 | 2.5 | 0.0-0 | 0.0-0 | 0 | 0-0 | 0-0 | 0 | 0 | 0 | 0-0 | 0 | 0 | 0 | 0 | 0 |